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# Compressive acquisition of linear dynamical systems

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# Outline

- Background
- CS-LDS Architecture
- Estimating the state sequence
- Estimating the observation matrix
- Conclusion

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- **Background**
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- Conclusion

# Background

## Compressed Sensing (CS)

- Original signal:  $\mathbf{y} \in \mathbb{R}^N$
- $K$ -sparse signal:  $\mathbf{s} \in \mathbb{R}^N$ 
  - $\mathbf{y} = \Psi \mathbf{s}$
  - $\mathbf{s}$  has at most  $K$  non-zero elements
- Measurement matrix:  $\Phi \in \mathbb{R}^{M \times N}$ 
  - $K < M \ll N$

$$\mathbf{z} = \Phi \mathbf{y} + \mathbf{e}$$

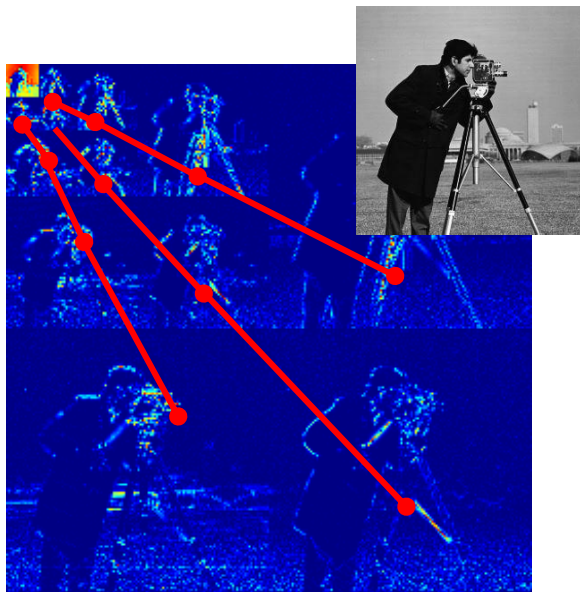
- Measurement vector:  $\mathbf{z} \in \mathbb{R}^M$
- Measurement noise:  $\mathbf{e} \in \mathbb{R}^M$

One possibility to recover  $\mathbf{y}$   
 $\Phi \sim i.i.d$  Gaussian  
 $M = 4K \log \frac{N}{K}$

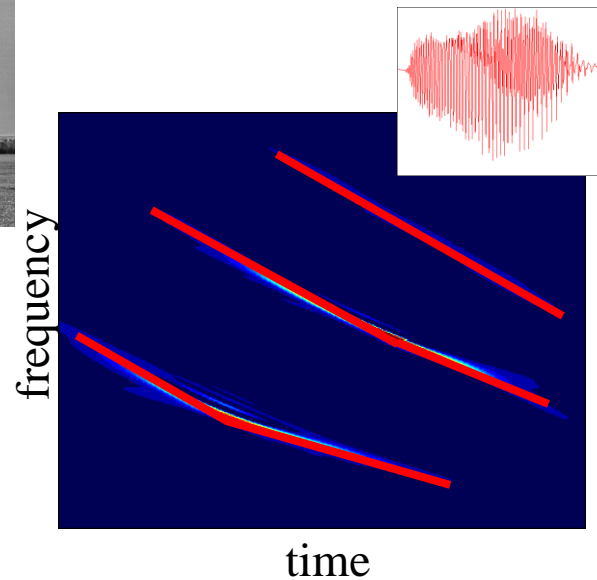
# Background

## Compressed Sensing (CS)

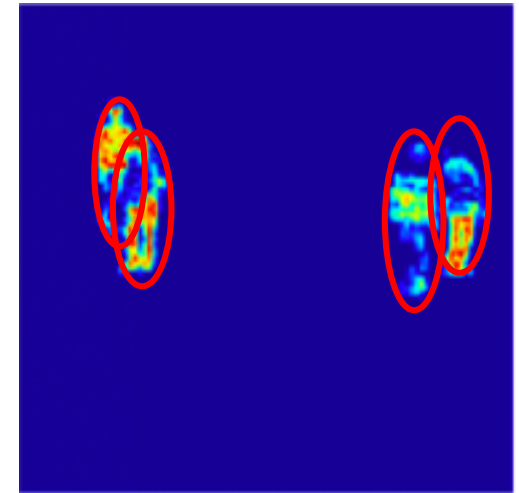
- Sparse Signals
- Structured-Sparse Signals



wavelet



time

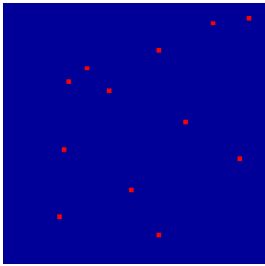


background subtracted image

# Background

## Compressed Sensing (CS)

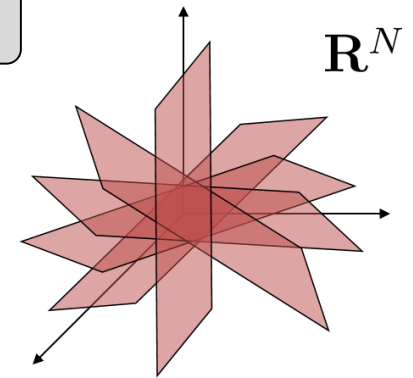
$K$ -sparse signals comprise a particular set of  $K$ -dim subspaces



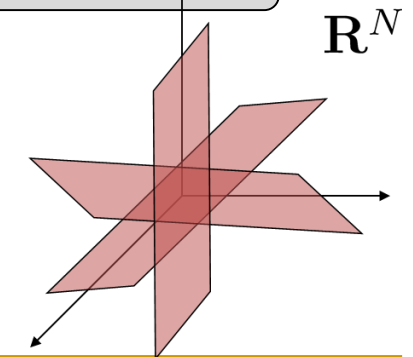
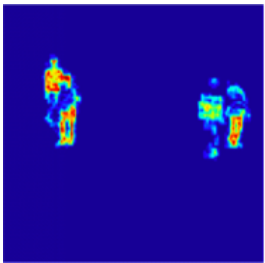
$$\|signal\|_0 \leq K$$



union of  $K$ -dimensional subspaces



A  $K$ -sparse signal model comprises a particular (reduced) set of  $K$ -dim subspaces



# Background

## Compressed Sensing (CS) [4, 5]

$\mathbf{a} = \text{Model-CoSAMP}(\Phi, \mathbf{u}, s)$

$\mathbf{a} = \text{CoSaMP}(\Phi, \mathbf{u}, s)$

**Input:** Sampling Matrix  $\Phi$ , measurement vector  $\mathbf{u}$ , sparsity level  $s$   
**Output:** An  $s$ -sparse approximation  $\mathbf{a}$  of the target signal

$\mathbf{a}^0 \leftarrow \mathbf{0}$  Trivial initial approximation  
 $\mathbf{v} \leftarrow \mathbf{u}$  Current samples = input samples  
 $k \leftarrow 0$  Iteration index

**repeat**

$k \leftarrow k + 1$

$\mathbf{y} \leftarrow \Phi^* \mathbf{v}$

Form signal proxy

$\Omega \leftarrow \text{supp}(\mathbb{M}_2(\mathbf{y}, s))$

$\Omega \leftarrow \text{supp}(\mathbf{y}_{2s})$

Identify large components

$T \leftarrow \Omega \cup \text{supp}(\mathbf{a}^{k-1})$

Merge supports

$\mathbf{b}|_T \leftarrow \Phi^\dagger \mathbf{u}$

Signal estimation by least-square

$\mathbf{b}|_{T^c} \leftarrow \mathbf{0}$

$\mathbf{a}^k \leftarrow \mathbb{M}(\mathbf{b}, s)$

$\mathbf{a}^k \leftarrow \mathbf{b}_s$

Prune to obtain next approximation

$\mathbf{v} \leftarrow \mathbf{u} - \Phi \mathbf{a}^k$

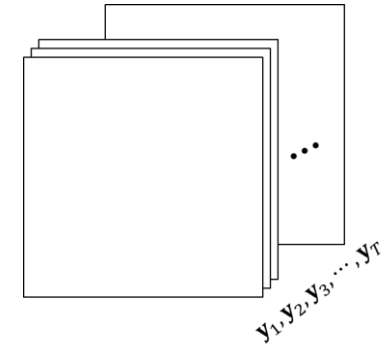
Update current samples

**until** halting criterion true

# Background

## Video compressive sensing

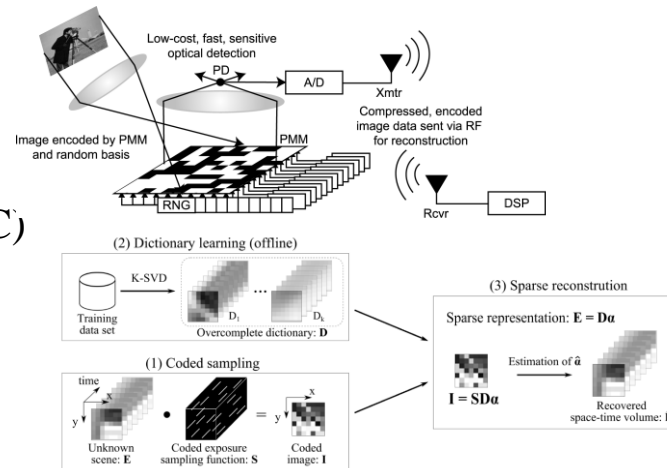
- $\mathbf{y}_t$ : the image of a scene at time  $t$
- $\mathbf{Y} = \mathbf{y}_{1:T} = [\mathbf{y}_1, \dots, \mathbf{y}_T]$ : video of the scene from time 1 to  $T$



**Goal:** to recover  $\mathbf{y}_{1:T}$  given  $\mathbf{z}_{1:T}$

$$\mathbf{z}_t = \Phi_t \mathbf{y}_t$$

1. Single Pixel Camera (SPC)
  - ❑ Duarte *et al*, 2008
2. Programmable Pixel Camera (P2C)
  - ❑ Hitomi *et al*, 2011
  - ❑ Reddy *et al*, 2011
  - ❑ Veeraraghavan *et al*, 2011





# Background

## Linear Dynamical System (LDS)

- **Dynamical system:** Change of some variables (*state variables*)
  - **Continuous vs Discrete**
  - **Linear vs Non-linear**

### Discrete-time LDS:

$$\begin{aligned}\mathbf{x}_{t+1} &= \mathbf{A}_t \mathbf{x}_t + \mathbf{B}_t \mathbf{u}_t \\ \mathbf{y}_t &= \mathbf{C}_t \mathbf{x}_t + \mathbf{D}_t \mathbf{u}_t\end{aligned}$$

### TI autonomous discrete-time LDS:

$$\begin{aligned}\mathbf{x}_{t+1} &= \mathbf{A} \mathbf{x}_t \\ \mathbf{y}_t &= \mathbf{C} \mathbf{x}_t\end{aligned}$$

$t \in \mathbb{R}$ : time

$\mathbf{x} \in \mathbb{R}^d$ : state vector (variables)

$\mathbf{u} \in \mathbb{R}^m$ : input vector

$\mathbf{y} \in \mathbb{R}^N$ : observation (output) vector  $\neq$  measurement vector

$\mathbf{A} \in \mathbb{R}^{d \times d}$ : state transition (dynamic) matrix

$\mathbf{B} \in \mathbb{R}^{d \times m}$ : input matrix

$\mathbf{C} \in \mathbb{R}^{N \times d}$ : observation (output or sensor) matrix

$\mathbf{D} \in \mathbb{R}^{N \times m}$ : feed-through matrix

**Ambiguity !!!**

LDS  $(\mathbf{A}, \mathbf{C}, \mathbf{x}) \equiv$  LDS  $(\mathbf{L}^{-1}\mathbf{A}\mathbf{L}, \mathbf{C}\mathbf{L}, \mathbf{L}^{-1}\mathbf{x})$

For any invertible matrix  $\mathbf{L} \in \mathbb{R}^{d \times d}$

# Background

## Linear Dynamical System (LDS)

- A matrix  $\mathbf{H}$  is called *Hankel matrix* if the entries on the anti-diagonals be the same, i.e.  $H_{i,j} = H_{i-1,j+1}$

Given  $\mathbf{h} \in \mathbb{R}^N \rightarrow$  build  $\mathbf{H} \in \mathbb{R}^{L \times K}$   
Hankel matrix

$$\mathbf{H} = \begin{bmatrix} h_1 & h_2 & \cdots & h_K \\ h_2 & h_3 & \cdots & h_{K+1} \\ \vdots & \vdots & \ddots & \vdots \\ h_L & h_{L+1} & \cdots & h_N \end{bmatrix}$$

$$K = N - L + 1$$

Given  $\mathbf{Y} = \mathbf{y}_{1:T} \in \mathbb{R}^{N \times T} \rightarrow$  build  $\mathbf{H} \in \mathbb{R}^{LN \times K}$   
Block-Hankel matrix



$$\mathbf{H} = \begin{bmatrix} \mathbf{y}_1 & \mathbf{y}_2 & \cdots & \mathbf{y}_K \\ \mathbf{y}_2 & \mathbf{y}_3 & \cdots & \mathbf{y}_{K+1} \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{y}_L & \mathbf{y}_{L+1} & \cdots & \mathbf{y}_T \end{bmatrix}$$

$$K = T - L + 1$$

# Background

## Linear Dynamical System (LDS)

$$\mathbf{H} = \begin{bmatrix} \mathbf{y}_1 & \mathbf{y}_2 & \cdots & \mathbf{y}_K \\ \mathbf{y}_2 & \mathbf{y}_3 & \cdots & \mathbf{y}_{K+1} \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{y}_L & \mathbf{y}_{L+1} & \cdots & \mathbf{y}_T \end{bmatrix} = \begin{bmatrix} \mathbf{C}\mathbf{x}_1 & \mathbf{C}\mathbf{x}_2 & \cdots & \mathbf{C}\mathbf{x}_K \\ \mathbf{C}\mathbf{A}\mathbf{x}_1 & \mathbf{C}\mathbf{A}\mathbf{x}_2 & \cdots & \mathbf{C}\mathbf{A}\mathbf{x}_K \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{C}\mathbf{A}^{L-1}\mathbf{x}_1 & \mathbf{C}\mathbf{A}^{L-1}\mathbf{x}_2 & \cdots & \mathbf{C}\mathbf{A}^{L-1}\mathbf{x}_K \end{bmatrix}$$

$$= \begin{bmatrix} \mathbf{C} \\ \mathbf{C}\mathbf{A} \\ \vdots \\ \mathbf{C}\mathbf{A}^{L-1} \end{bmatrix} \times [\mathbf{x}_1 \quad \mathbf{x}_2 \quad \cdots \quad \mathbf{x}_K]$$

$$= \mathbf{O}(\mathbf{C}, \mathbf{A})\mathbf{C}(\mathbf{x}),$$

$$\mathbf{H} = \mathbf{U}_d \mathbf{S}_d \mathbf{V}_d^T,$$

$\mathbf{O} \in \mathbb{R}^{LN \times d}$ : Observability matrix

$\mathbf{C}(\mathbf{x}) \in \mathbb{R}^{d \times K}$ : Controllability matrix

$$\mathbf{x}_{t+1} = \mathbf{A}\mathbf{x}_t$$

↓

$$\mathbf{x}_1 = \mathbf{x}_1$$

$$\mathbf{x}_2 = \mathbf{A}\mathbf{x}_1$$

⋮

$$\mathbf{x}_K = \mathbf{A}^{K-1}\mathbf{x}_1$$

$$\mathbf{y}_t = \mathbf{C}\mathbf{x}_t$$

↓

$$\mathbf{y}_1 = \mathbf{C}\mathbf{x}_1$$

$$\mathbf{y}_2 = \mathbf{C}\mathbf{x}_2 = \mathbf{C}\mathbf{A}\mathbf{x}_1$$

⋮

$$\mathbf{y}_L = \mathbf{C}\mathbf{x}_L = \mathbf{C}\mathbf{A}^{L-1}\mathbf{x}_1$$

$$\mathbf{O}(\mathbf{C}, \mathbf{A}) = \mathbf{U}_d$$

$$[\mathbf{x}_{1:T-L+1}] = \mathbf{S}_d \mathbf{V}_d^T$$

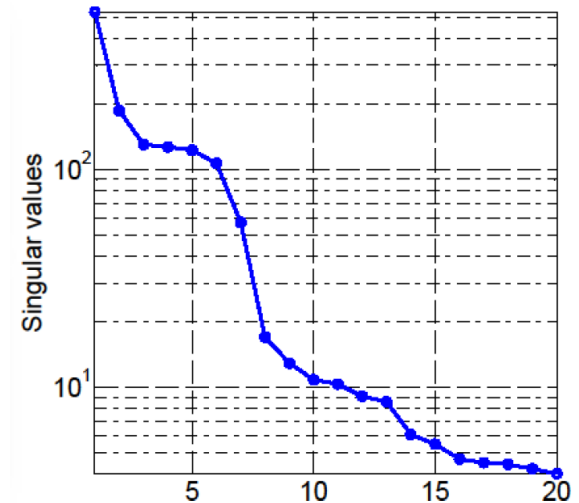
LDS  $(\mathbf{A}, \mathbf{C}, \mathbf{x}) \equiv$  LDS  $(\mathbf{L}^{-1}\mathbf{A}\mathbf{L}, \mathbf{C}\mathbf{L}, \mathbf{L}^{-1}\mathbf{x})$

For any invertible matrix  $\mathbf{L} \in \mathbb{R}^{d \times d}$

# Background

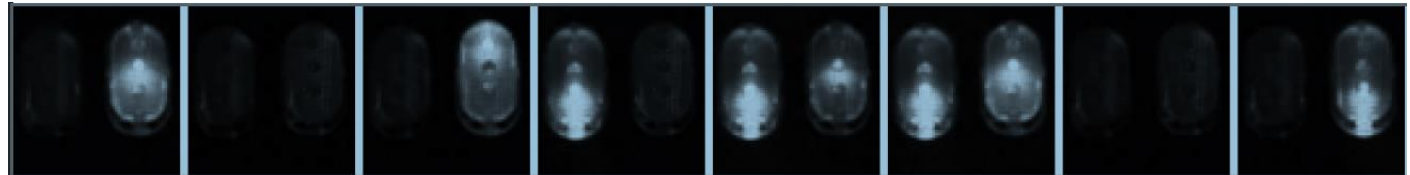
## LDS model for video sequences

- Challenges for video sequences:
  - Ephemeral nature of videos
  - High-dimensional signals

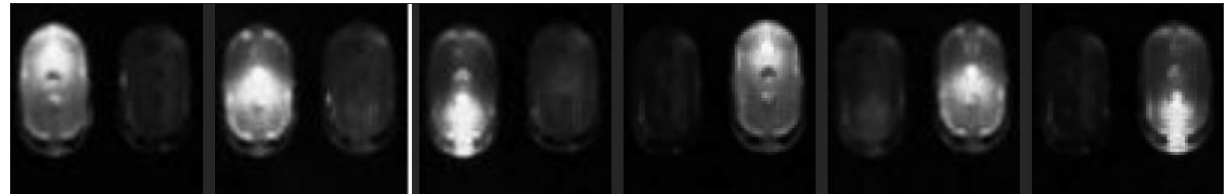


(b) Top 20 singular values of the data matrix

Few frames



Six basis frames



All frames can be estimated using linear combinations of SIX images

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- **CS-LDS Architecture**
- Estimating the state sequence
- Estimating the observation matrix
- Conclusion

# CS-LDS Architecture

**Authors:** A. C. Sankaranarayanan, P. K. Turaga, R. Chellappa, and R. G. Baraniuk, 2013

**Goal:** to build a CS framework, implementable on the SPC, for videos that are modeled as LDS.

- We seek to recovery  $\mathbf{C}$  and  $\mathbf{x}_{1:T}$ , given compressive measurements of the form

$$\mathbf{z}_t = \Phi_t \mathbf{y}_t = \Phi_t \mathbf{C} \mathbf{x}_t$$

- $\mathbf{z}_t \in \mathbb{R}^M, \Phi_t \in \mathbb{R}^{M \times N}$
- Bilinear unknowns  $\rightarrow$  non-convex optimization problem

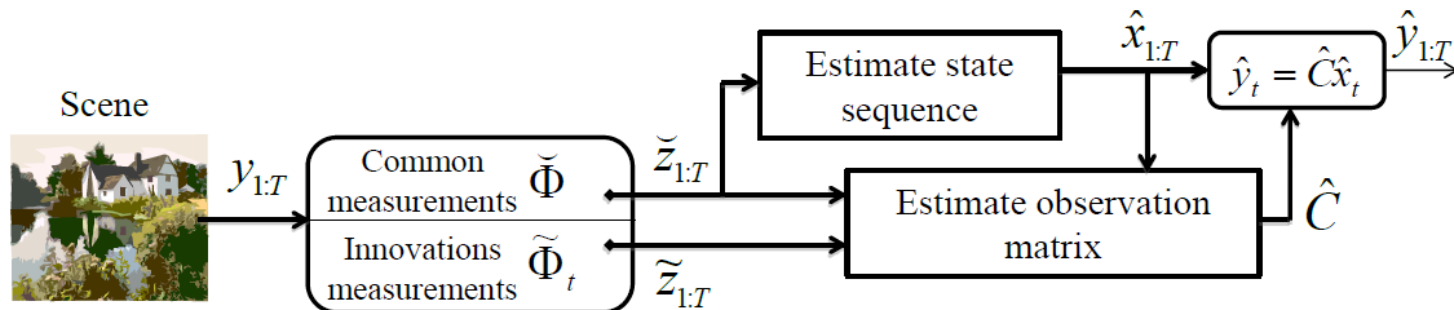
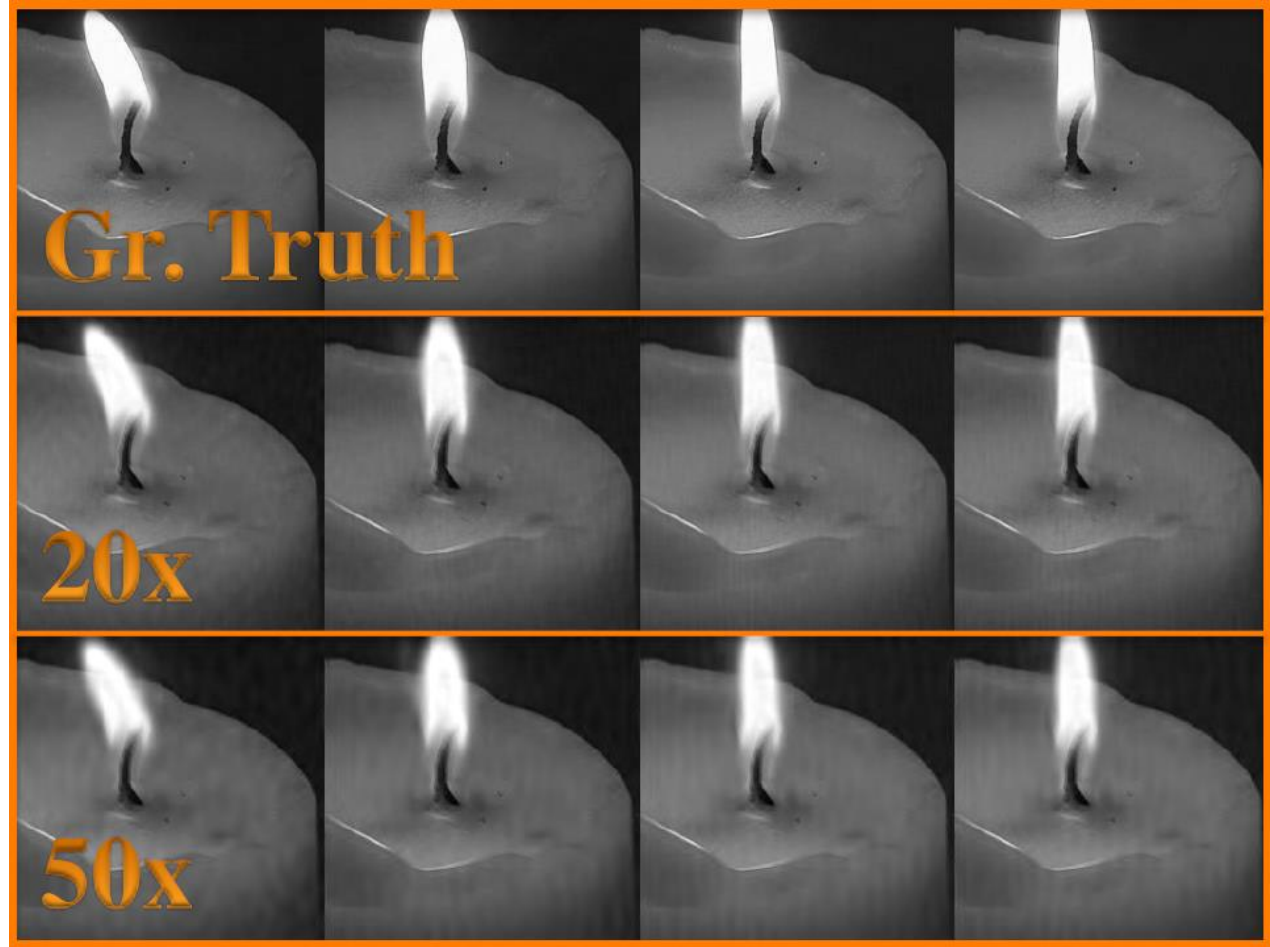


FIG. 2. Block diagram of the CS-LDS framework.

# CS-LDS Architecture



$\frac{N}{M} = 20$ , SNR: 25.81 dB

$\frac{N}{M} = 50$ , SNR: 24.09 dB

# CS-LDS Architecture

$$\mathbf{z}_t = \begin{bmatrix} \check{\mathbf{z}}_t \\ \tilde{\mathbf{z}}_t \end{bmatrix} = \begin{bmatrix} \check{\Phi} \\ \tilde{\Phi}_t \end{bmatrix} \mathbf{y}_t, \rightarrow \begin{aligned} \check{\mathbf{z}}_t &= \check{\Phi} \mathbf{C} \mathbf{x}_t, \\ \tilde{\mathbf{z}}_t &= \tilde{\Phi}_t \mathbf{C} \mathbf{x}_t \end{aligned}$$

$$\check{\mathbf{z}}_t \in \mathbb{R}^{\check{M}}$$

$$\tilde{\mathbf{z}}_t \in \mathbb{R}^{\tilde{M}}$$

$$M = \check{M} + \tilde{M}$$

## 1. State sequence estimation:

1. Build Hankel Matrix
2. Compute SVD
3. Compute estimated state sequences

$$\begin{aligned} &\text{Given } \check{\mathbf{Z}} = \check{\mathbf{z}}_{1:T} \\ &\downarrow \\ \mathbf{H} &= \begin{bmatrix} \check{\mathbf{z}}_1 & \check{\mathbf{z}}_2 & \cdots & \check{\mathbf{z}}_{T-L+1} \\ \check{\mathbf{z}}_2 & \check{\mathbf{z}}_3 & \cdots & \check{\mathbf{z}}_{T-L} \\ \vdots & \vdots & \ddots & \vdots \\ \check{\mathbf{z}}_L & \check{\mathbf{z}}_{L+1} & \cdots & \check{\mathbf{z}}_T \end{bmatrix} \\ &\downarrow \\ \mathbf{H} &= \mathbf{U}_d \mathbf{S}_d \mathbf{V}_d^T \\ &\downarrow \\ \hat{\mathbf{X}} &= \hat{\mathbf{x}}_{1:T-L+1} = \mathbf{S}_d \mathbf{V}_d^T \end{aligned}$$



# CS-LDS Architecture

## 2. Observation matrix estimation:

- $\mathbf{C}$  is time-invariant
- Given  $\mathbf{Z}$  and  $\hat{\mathbf{X}}$ , recover  $\mathbf{C}$

$$\min_{\mathbf{c}_i} \sum_{i=1}^d \|\Psi^T \mathbf{c}_i\|_1 \quad \text{s.t.} \quad \forall t, \|\mathbf{z}_t - \Phi_t \mathbf{C} \hat{\mathbf{x}}_t\|_2 \leq \epsilon,$$

- $\Psi$  is sparsifying basis for the columns of  $\mathbf{C}$

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- CS-LDS Architecture
- **Estimating the state sequence**
- Estimating the observation matrix
- Conclusion

# Estimating the state sequence

*QS#1:* What are the sufficient conditions for reliable estimation?

*Definition:* (Observability of an LDS) An LDS is observable if the current state can be estimated from a finite number of observations (for any possible state sequence).

*Lemma:* Observable  $\text{LDS}(\mathbf{A}, \mathbf{C}) \Leftrightarrow$  the observability matrix  $\mathbf{O}(\mathbf{A}, \mathbf{C})$  is full rank.

*Remark:*  $N \gg d \rightarrow \text{LDS}(\mathbf{A}, \mathbf{C})$  is observable with high probability

*Lemma:* for  $N > d$ , the  $\text{LDS}(\mathbf{A}, \check{\Phi}\mathbf{C})$  is observable with high probability, if

- $\check{M} \geq d$
- Entries of  $\check{\Phi}$  are i.i.d samples of a sub-Gaussian distribution.

*Sum up:* Then we can estimate state sequences by factorizing the block-Hankel matrix.

# Estimating the state sequence

*QS#2:* How about  $\tilde{M} = 1$  ? (one common measurement for each video sequence)

*Theorem:*  $\tilde{M} = 1$  and the elements of  $\check{\Phi} \in \mathbb{R}^{1 \times N}$  be i.i.d from a sub-Gaussian distribution. With high probability  $\mathbf{O}(\mathbf{A}, \Phi \mathbf{C})$  is full rank if

- The state transition matrix is diagonalizable,
- Its eigenvalues and eigenvectors are unique.

*QS#3:* How about  $\tilde{M} < 1$  ? (missing measurements in some time instants)

- We obtain common measurements at some time instants  $\mathcal{J} \subset \{1, \dots, T\}$
- We have knowledge of  $\check{\mathbf{z}}_i, i \in \mathcal{J}$
- Incomplete knowledge of the block-Hankel matrix

*Matrix completion:*  $\min \text{rank}(\mathbf{H}(\check{\mathbf{z}}_i))$  s. t.  $i \in \mathcal{J}$

- Non-convex

*Solution:* (Nuclear norm)  $\min \|\mathbf{H}(\check{\mathbf{z}}_i)\|_*$  s. t.  $i \in \mathcal{J}$

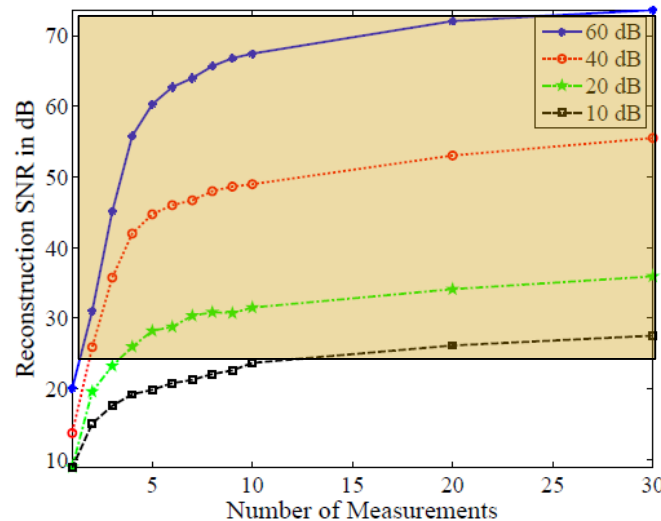
# Estimating the state sequence

## Accuracy of state sequence estimation from common measurements

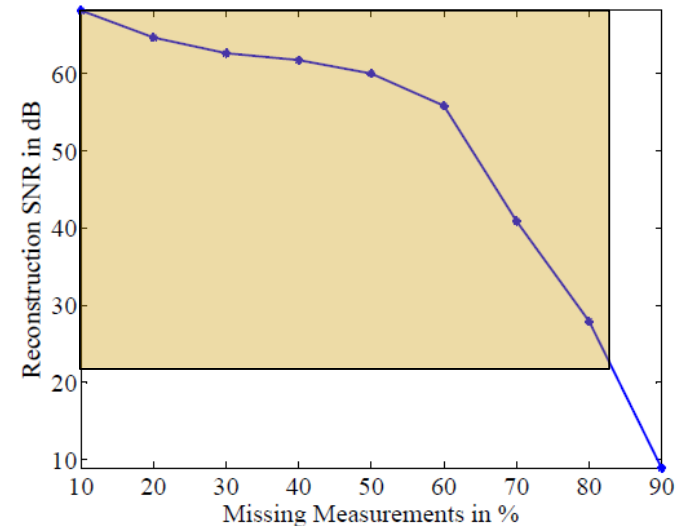
- $T = 500, d = 10$

- Reconstruction SNR =  $10 \log_{10} \left( \frac{\sum_{t=1}^T \|\mathbf{y}_t\|_2^2}{\sum_{t=1}^T \|\mathbf{y}_t - \hat{\mathbf{y}}_t\|_2^2} \right)$

Frobenius norm



(a)  $\tilde{M} \geq 1$



(b)  $\tilde{M} < 1$

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- **Estimating the observation matrix**
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# Estimating the observation matrix

- Images are sparse in some domains like Wavelet and DCT.
- Smooth changes in sequential frames
  - The motion is spatially correlated.
  - The supports of frames are highly overlapping.
  - The columns of  $\mathbf{C}$  captures dominant motion patterns.
  - $\mathbf{C}$  can be interpreted as a basis for the frames of the video.
  - The columns of  $\mathbf{C}$  are sparse in the same domain.

$$\min_{\mathbf{c}_i} \sum_{i=1}^d \|\Psi^T \mathbf{c}_i\|_1 \quad \text{s.t.} \quad \forall t, \|\mathbf{z}_t - \Phi_t \mathbf{C} \hat{\mathbf{x}}_t\|_2 \leq \epsilon,$$

- Insufficient for recovering  $\mathbf{C}$ 
  - $\hat{\mathbf{x}}_t \approx \mathbf{L}^{-1} \mathbf{x}_t$

LDS  $(\mathbf{A}, \mathbf{C}, \mathbf{x}) \equiv$  LDS  $(\mathbf{L}^{-1} \mathbf{A} \mathbf{L}, \mathbf{C} \mathbf{L}, \mathbf{L}^{-1} \mathbf{x})$

For any invertible matrix  $\mathbf{L} \in \mathbb{R}^{d \times d}$

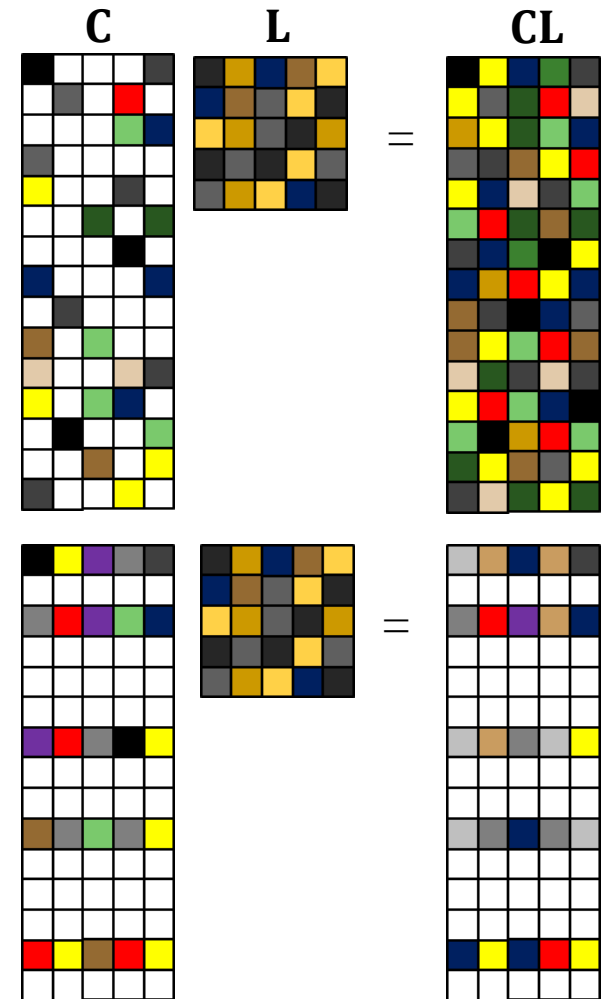
# Estimating the observation matrix

- suppose  $\mathbf{C}$  is canonical sparse:  $\Psi = \mathbf{I}$  (wlog)
- *Worst case*: **disjoint** sparsity pattern
- *Best case*: **same** sparsity pattern
- Recovering  $\mathbf{C}$  using column group sparsity

$$(P_{\ell_2-\ell_1}) \min \sum_{i=1}^N \|\mathbf{s}_i\|_2 \quad \text{s.t. } C = \Psi S, \forall t, \|\mathbf{z}_t - \Phi_t C \hat{\mathbf{x}}_t\|_2 \leq \epsilon,$$

- *Solver*: Model-based CoSaMP
- Value of  $\tilde{M}$ :

$$\tilde{M}T = 4dK \log(N/K) \implies \tilde{M} = 4 \frac{dK}{T} \log(N/K)$$





# Estimating the observation matrix

## Model-based CoSaMP

Algorithm 1:  $\hat{C} =$  Model-based CoSAMP ( $\Psi, K, \mathbf{z}_t, \hat{\mathbf{x}}_t, \Phi_t, t = 1, \dots, T$ )

Notation:

$\text{supp}(\text{vec}; K)$  returns the support of  $K$  largest elements of  $\text{vec}$

$A_{|\Omega, \cdot}$  represents the submatrix of  $A$  with rows indexed by  $\Omega$  and all columns.

$A_{|\cdot, \Omega}$  represents the submatrix of  $A$  with columns indexed by  $\Omega$  and all rows.

Initialization

$\forall t, \Theta_t \leftarrow \Phi_t \Psi$

$\forall t, \mathbf{v}_t \leftarrow \mathbf{0} \in \mathbb{R}^M$

$\Omega_{\text{old}} \leftarrow \emptyset$

while (stopping conditions are not met) do

  Compute signal proxy:

$$R = \sum_t \Theta_t^T \mathbf{v}_t \hat{\mathbf{x}}_t^T$$

  Compute energy in each row:

$$k \in [1, \dots, N], r(k) = \sum_{i=1}^d R^2(k, i)$$

  Support identification and merger:

$$\Omega \leftarrow \Omega_{\text{old}} \cup \text{supp}(r; 2K)$$

  Least squares estimation:

Find  $A \in \mathbb{R}^{|\Omega| \times d}$  that minimizes  $\sum_t \|\mathbf{z}_t - (\Theta_t)_{|\cdot, \Omega} A \hat{\mathbf{x}}_t\|_2$

$$B_{|\Omega, \cdot} \leftarrow A, B_{|\Omega^c, \cdot} \leftarrow 0$$

  Pruning support:

$$k \in [1, \dots, N], b(k) = \sum_{i=1}^d B^2(k, i)$$

$$\Omega \leftarrow \text{supp}(b; K), S_{|\Omega, \cdot} \leftarrow B_{|\Omega, \cdot}, S_{|\Omega^c, \cdot} \leftarrow 0$$

  Form new estimate of  $C$ :

$$\hat{C} \leftarrow \Psi S$$

  Update residue:

$$\forall t, \mathbf{v}_t \leftarrow \mathbf{z}_t - \Theta_t S \hat{\mathbf{x}}_t$$

$$\Omega_{\text{old}} \leftarrow \Omega$$

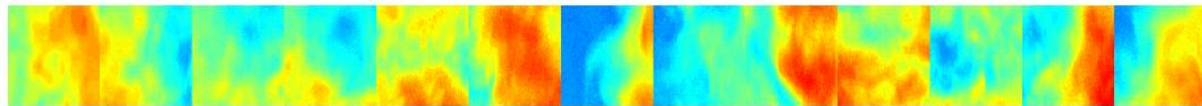
end

Group sparsity

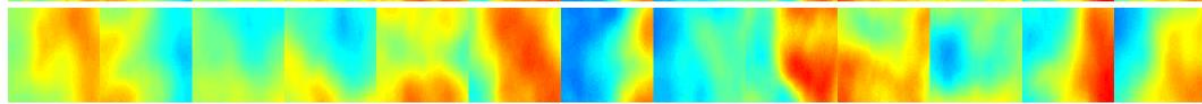
2

# Estimating the observation matrix

Ground truth



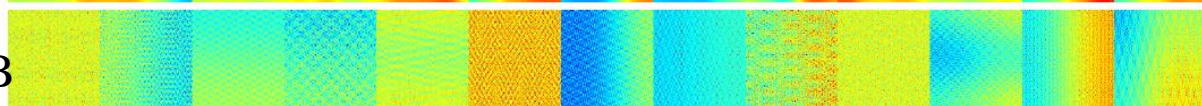
Oracle LDS: 24.97 dB



CS-LDS: 22.08 dB



Frame-to-Frame CS: 11.75 dB

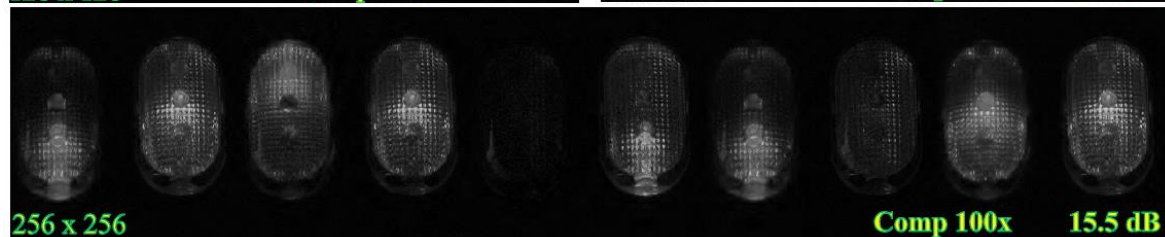
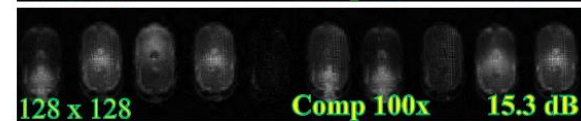
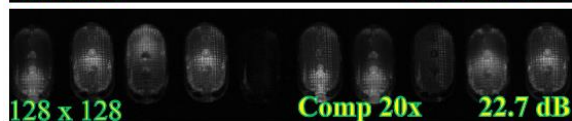
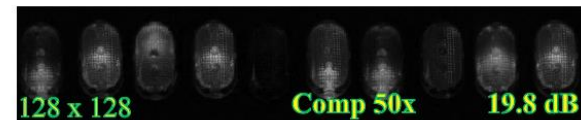
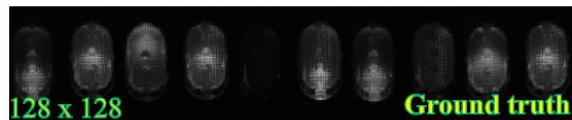


$\frac{N}{M} = 234$  for all methods

Oracle LDS:

No CS (Nyquist sampling) +  
knowledge of  $d$

Sparsity: DCT, Wavelet  
Meas.: Noiselet, Gaussian



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# Conclusion

- Not efficient to use conventional CS for video sequences
  - Ephemeral nature
  - High-dimensional
- Model video sequences as
  - Low-dimensional dynamic parameters (the state sequences)
  - High-dimensional static parameters (the observation matrix)
- Solution included
  - SVD
  - Convex optimization

# Main References

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Thanks for Your Attention.

Any Question?